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| Cycle A | **Prehistoric Pots**  This project teaches children about Bell Beaker pottery. It allows the children to explore different clay techniques, which they use to make and decorate a Bell Beaker-style pot.  **Driver Project:**  History- Through the ages  **Companion Projects:**  Design and Technology-  Cook Well, Eat Well  **Contrast and Compliment**  This project teaches children about colour theory by studying the colour wheel and colour mixing. It includes an exploration of tertiary colours, warm and cool colours, complementary colours and analogous colours, and how artists use colour in their artwork.  **This project can be taught at the start of the school year, with sessions being revisited throughout the year as necessary to reinforce an understanding of colour and colour mixing.**  **Companion Projects:**  **Driver Project:**  History- Through the ages  **Companion Projects:**  Design and Technology-  Cook Well,EatWell | **Ammomite**  This project teaches children about artistic techniques used in sketching, printmaking and sculpture.  **Driver Project:**  Geography- Rocks, Relics and Rumbles  **Companion Projects:**  Design and Technology- Making it move! | **Mosaic Masters**  This project teaches children about the history of mosaics, before focusing on the colours, patterns and themes found in Roman mosaic. The children learn techniques to help them design and make a mosaic border tile.  **Driver Project:**  History- Emperors and Empires  **Companion Projects:**  Design and Technology- Green House  **Beautiful Botanicals**  This project teaches children about the genre of botanical art. They create natural weavings, two-colour prints and beautiful and detailed botanical paintings of fruit  **Driver Project:**  History- Emperors and Empires  **Companion Projects:**  Design and Technology- Green House |
| Cycle B | **Warp and Weft**  This project teaches children about the artform of weaving and how it has developed over time, including the materials and techniques required to create woven patterns and products.  **Contrast and Complement (YR4)**  This project teaches children about colour theory by studying the colour wheel and colour mixing. It includes an exploration of tertiary colours, warm and cool colours, complementary colours and analogous colours, and how artists use colour in their artwork.  **This project can be taught at the start of the school year, with sessions being revisited throughout the year as necessary to reinforce an understanding of colour and colour mixing.**  **Companion Project:**  **Driver Project:**  History- Invasion  **Companion Projects:**  Design and Technology-  Fresh Food, Good Food | **Vista**  This project teaches children about the techniques that artists use when composing landscape images, such as colour and atmosphere.  **Animal**  This project teaches children about the historical and cultural portrayal of animals in art. They study the visual qualities of animals through sketching, printmaking and clay modelling.  **Companion Project:**  **Driver Project:**  Geography- Misty Mountain  **Companion Projects:**  Design and Technology-  Functional and Fancy Fabrics | **Statues, Statuettes and Figurines**  This project teaches children about the 3-D representation of the human form, including statues, statuettes and figurines. They study examples from ancient civilisations, and use their clay skills to create a Sumer-style figurine.  **Islamic Art**  This project teaches children about the features of Islamic art. They make geometric patterns and motifs on paper, with fabric and in clay. They use their learning to create a high relief clay tile, decorated with geometric patterns.  **Companion Project:**  **Driver Project:**  History- Ancient Civilisations  **Companion Projects:**  Design and Technology-  Tomb Builders |

LKS2 Scheme of Work