Cambois Primary School.

Computer Progression Document.

Augmented reality and Virtual reality.				
Year Group	NC Objectives	Skills/Knowledge	Apps and Links	
EYFS	Children recognise that	I can scan a QR code. • I can explore a 360 image. • I can	ARMakr, Google expeditions, Figment	
	a range of technology is	talk about AR objects in my class.	AR,LEO AR Camera.	
	used in places such as			
	homes and schools.			
	They select and use			
	technology for			
	particular purposes.			
	0.0/4.4			
1	Co2/1.4 use	• I can explore an interactive 360 image. • I can scan a	ARMakr, Figment AR,LEO AR Camera.	
	technology	trigger image to begin a AR experience. • I can pretend to		
	purposefully to create,	interact with AR objects.		
2	organise, store,	Learn draw raw 200 image and avalent it in VP at learn	ADMalus Figure att AD, Coople Tour	
2	manipulate and	I can draw my own 360 image and explore it in VR. • I can	ARMakr, Figment AR, Google Tour	
	retrieve digital content.	bring objects into my surroundings using Augmented	Creator, Thinglink, Keynote	
		Reality. • I can create my own QR code.		
3	Co2/1 6 select use and	L can create my own digital 360 image and explore it in VR	ARMakr Figment Google Tour	
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	,	Sarrounangs un ought tu	Timiginity Reynote	
3	Co2/1.6 select, use and combine a variety of software (including internet services) on a	I can create my own digital 360 image and explore it in VR • I can create my own images and bring it into my surroundings through AR.	ARMakr, Figment, Google Tour Creator, Google expeditions, Eyejack Thinglink, Keynote	

4	range of digital devices to design and create a range of programs, systems and content	• I can create my own 360 video. • I can use the camera to create a 360 image. • I can add multiple objects into my surroundings through AR to explain a concept.	ARMakr, Figment, Google Tour Creator, Google Expeditions, Eyejack, Thinglink, Keynote
5	that accomplish given goals, including collecting, analysing, evaluating and	I can create an interactive VR experience. • I can create an animated object and bring it into my surroundings through AR • I can create an AR experience using objects I have created to explain a concept.	ARMakr, Figment, Google Tour Creator, Google Expeditions, Eyejack, Thinglink, Keynote, Merge Cube, Adobe Aero
6	presenting data and information.	• I can create and upload my own VR Google Expedition. • I can create an interactive poster using AR • I can explain how VR and AR works.	ARMakr, Figment, Google Tour Creator, Google Expeditions, Eyejack, Thinglink, Keynote, Merge Cube, Adobe Aero