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| Cycle A | **Mix It**  This project teaches children about basic colour theory by studying the colour wheel and colour mixing. It includes an exploration of primary and secondary colours and how artists use colour in their artwork.  **Driver Project:**  History- Childhood  **Companion Projects:**  Design and Technology-  Shade and Shelter  **Funny Faces and Fabulous Features**  This project teaches children about the concept of the portrait and how the collage technique can be used to make a portrait.  **Companion Projects:**  **Driver Project:**  History- Childhood  **Companion Projects:**  Design and Technology-  Shade and Shelter | **Rain and Sunrays**  This project teaches children about collagraph, including how to develop a motif to make single and repeated prints.  **Driver Project:**  Geography- Bright Lights, Big City  **Companion Projects:**  Design and Technology- Taxi! | **Street View**  This project teaches children about artwork depicting streets and buildings and focuses on the work of the American pop artist James Rizzi. They create a 3D mural based on Rizzi’s work.  **Driver Project:**  Geography- Bright Lights, Big City  **Companion Projects:**  Design and Technology- Chop, Slice and Mash |
| Cycle B | **Mix It**  This project teaches children about basic colour theory by studying the colour wheel and colour mixing. It includes an exploration of primary and secondary colours and how artists use colour in their artwork.  **Still Life**  This project teaches children about the work of significant still like artists and still life techniques. They explore a wide variety of still-life’s and learn about the use of colour and composition. They create still life arrangements and artwork.  **Companion Project:**  **Driver Project:**  History- Movers and Shakers  **Companion Projects:**  Design and Technology-  Remarkable Recipes | **Flower Head**  This project teaches children about the visual elements of flowers including shape, texture, colour, pattern and form. They also explore various artistic methods including drawing, printmaking and 3D forms using paper and clay.  **Companion Project:**  **Driver Project:**  Geography- Coastline  **Companion Projects:**  Design and Technology-  Beach Hut | **Portraits and Poses**  This project teaches children about portraiture. They analyse the portraits of Tudor monarchs and compare Tudor portraits and selfies today. They use photo editing software to create Royal portraits.  **Companion Project:**  **Driver Project:**  History- Magnificent Monarchs  **Companion Projects:**  Design and Technology-  Cut, Stitch and Join  Push and Pull |

KS1 Scheme of Work