## **Cambois Primary School.**

## **Computer Progression Document.**

Digital Literacy/E safety Education for a connected world KS2 only				
Year Group	NC Objectives	Health, well being and lifestyle.	Apps and Links	
3	Co2/1.4 understand	<ul> <li>I can explain why spending too much time using</li> </ul>		
	computer networks	technology can sometimes have a negative impact on me;		
	including the internet;	I can give some examples of activities where it is easy to		
	how they can provide	spend a lot of time engaged (e.g. games, films, videos).		
	multiple services, such as			
4	the world-wide web; and	I can explain how using technology can distract me from		
	the opportunities they	other things I might do or should be doing. • I can identify		
	offer for communication	times or situations when I might need to limit the amount		
	and collaboration	of time I use technology. • I can suggest strategies to help		
	Co2/1.5 use search	me limit this time.		
	technologies effectively,			
5	appreciate how results	I can describe ways technology can affect healthy sleep		
	are selected and ranked,	and can describe some of the issues. • I can describe		
	and be discerning in	some strategies, tips or advice to promote healthy sleep		
	evaluating digital	with regards to technology.		
	content Co2/1.7 use			
6	technology safely,	I can describe common systems that regulate age-related		
	respectfully and	content (e.g. PEGI, BBFC, parental warnings) and describe		
	responsibly; recognise	their purpose. • I can assess and action different		
	acceptable/unacceptable	strategies to limit the impact of technology on my health		
	behaviour; identify a	(e.g. nightshift mode, regular breaks, correct posture,		
	range of ways to report	sleep, diet and exercise). • I can explain the importance		

concerns about conte and contact.	of self regulating my use of technology; I can demonstrate the strategies I use to do this (e.g. monitoring my time online, avoiding accidents ).	
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