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| Cycle A | Design and Technology-  Moving Mechanisms  Art-Taotie  Art-Tints, Tones and Shades (YR5)  **Driver Project:**  History- Dynamic Dynasties | Design and Technology- Eat the seasons.  Art-Line, Light and Shadows  Art-Nature’s Art  **Driver Project:**  Geography- Sow, Grow and Farm | Design and Technology- Architecture  Design and Technology- Green House and Architecture  Art-Mixed Media  Art-Expression  **Driver Project:**  History- Groundbreaking Greeks |
| Cycle B | Design and Technology-  Fresh Food, Good Food  Art-Trail Blazers, Barrier Breakers  Art-Tints, Tones and Shades (YR6)  **Driver Project:**  History- Maafa | Design and Technology-  Engineer  Art-Inuit  Art-Environmental Artists  **Driver Project:**  Geography- Frozen Kingdoms | Design and Technology-  Make Do and Mend  Art-Distortion and Abstraction  Art-Bees, Beatles and Butterflies  **Driver Project:**  History- Britain at war |

UKS2 Scheme of Work