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| Cycle A  | Design and Technology- Moving MechanismsArt-TaotieArt-Tints, Tones and Shades (YR5)**Driver Project:** History- Dynamic Dynasties | Design and Technology- Eat the seasons.Art-Line, Light and ShadowsArt-Nature’s Art**Driver Project:** Geography- Sow, Grow and Farm  | Design and Technology- Architecture Design and Technology- Green House and ArchitectureArt-Mixed MediaArt-Expression**Driver Project:** History- Groundbreaking Greeks |
| Cycle B | Design and Technology- Fresh Food, Good FoodArt-Trail Blazers, Barrier BreakersArt-Tints, Tones and Shades (YR6)**Driver Project:** History- Maafa  | Design and Technology- Engineer Art-InuitArt-Environmental Artists **Driver Project:** Geography- Frozen Kingdoms  | Design and Technology- Make Do and MendArt-Distortion and AbstractionArt-Bees, Beatles and Butterflies**Driver Project:** History- Britain at war   |

UKS2 Scheme of Work